

# Quality of Experience Optimized Scheduling in Multi-Service Wireless Mesh Networks

Andre B. Reis  
University of Aveiro

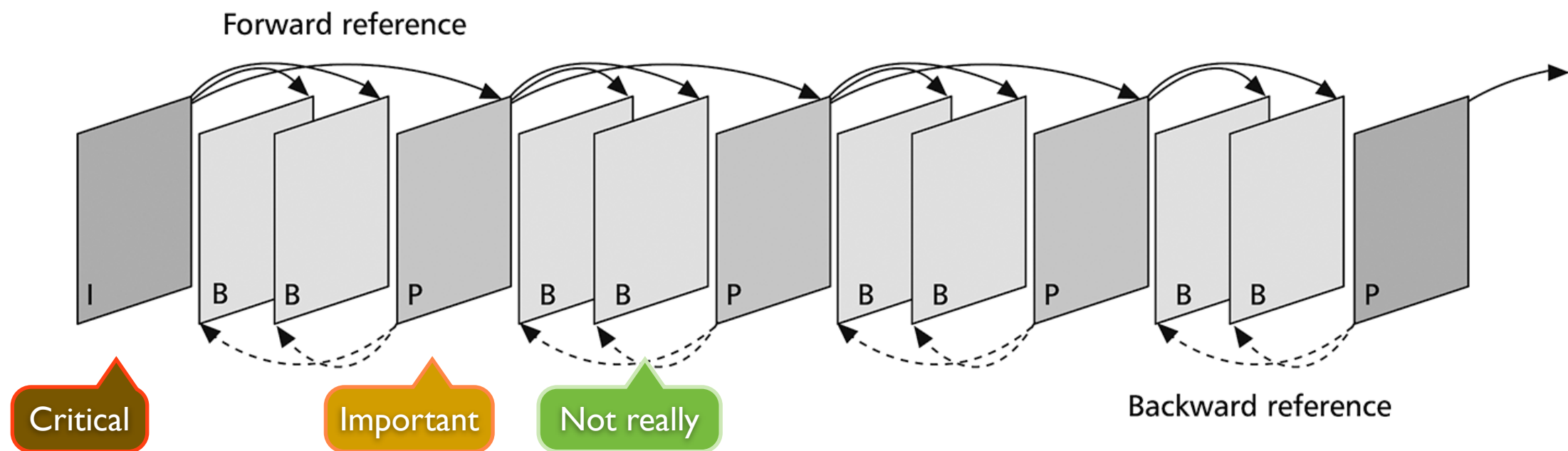
Jacob Chakareski  
EPFL

Andreas Kassler  
Karlstad University

Susana Sargento  
University of Aveiro

# Quality of Experience

Randomly dropping packets to meet QoS goals is suboptimal for some types of traffic — e.g., **video**:



In a video stream, dropping a couple B-frames to meet bandwidth constraints is preferable to dropping a single I-frame.

# Motivation

Next generation networks expect considerable amounts of **voice, video** and **file transfer** traffic.

Traffic in North America:  $\approx 37\%$  P2P,  $\approx 16\%$  video streaming\*.

- Research trend: **QoS**  $\rightarrow$  **QoE**

Network optimization with Quality of Experience metrics should deliver better satisfaction to the end-user.

# Goals

Design a **multi-service** packet scheduler that is QoE-aware.

- Use subjective metrics of quality (as perceived by the end-user)
- Process audio, video and file transfer services **jointly**

Design a scheduler that is suitable for Mesh networks.

- Run at every intermediate node
- Broadcast flow distortion to other nodes

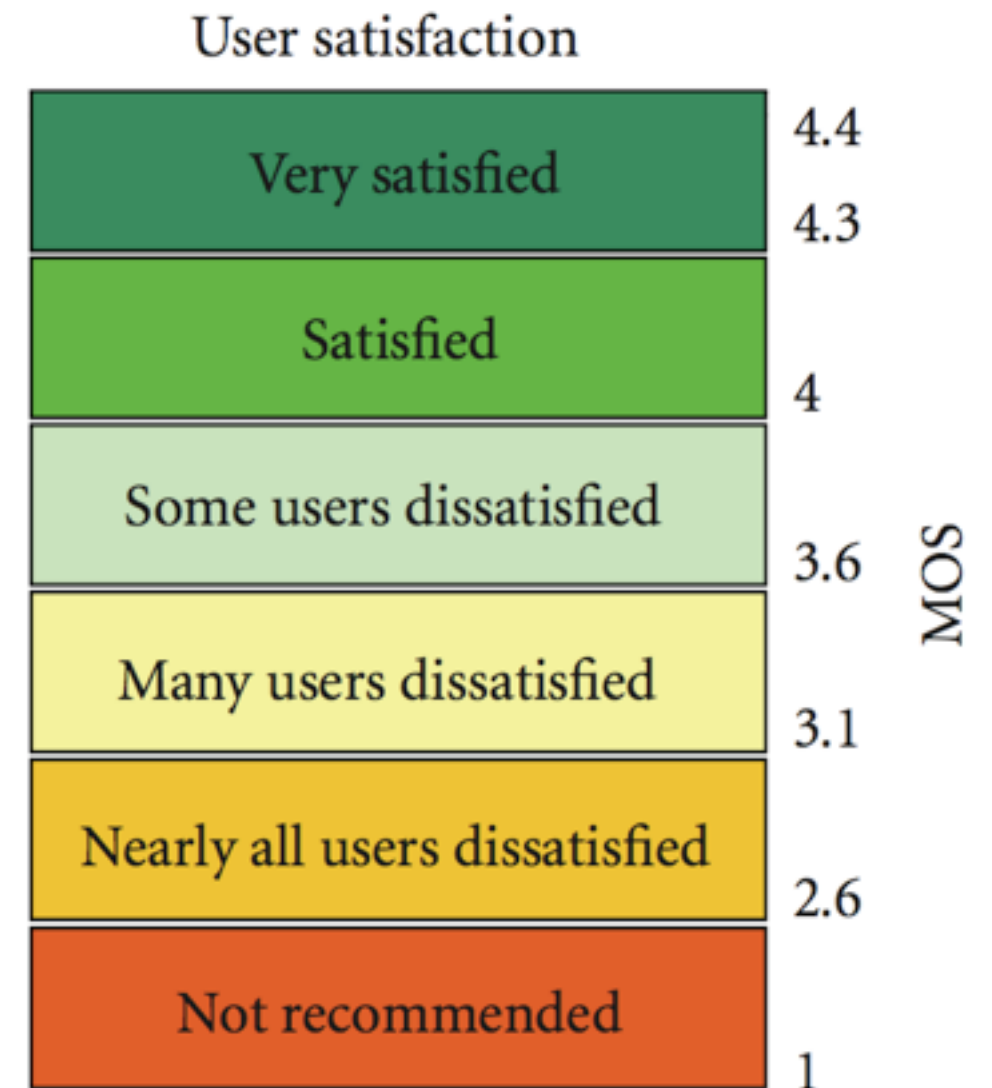
Implement and evaluate the scheduler in an NS-2 WiMAX mesh-mode simulator.

# Mean Opinion Score

MOS is a **subjective quality metric**, originally designed for audio streams.

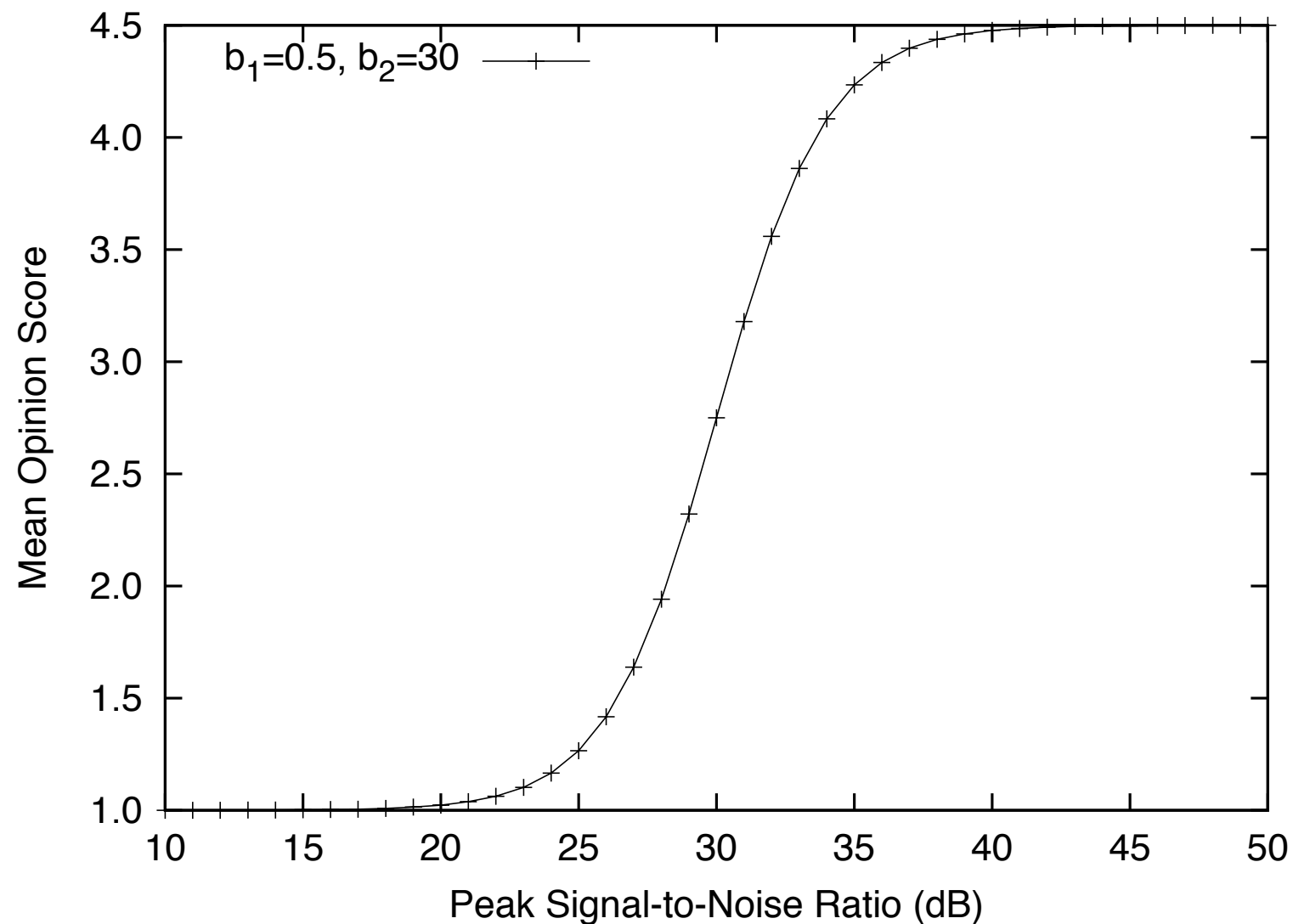
Scores range from **1** (worst) to **4.5** (best).

We adopt this metric for subjective scoring of audio, video and file transfer services, through **mapping functions**.



# Video Model

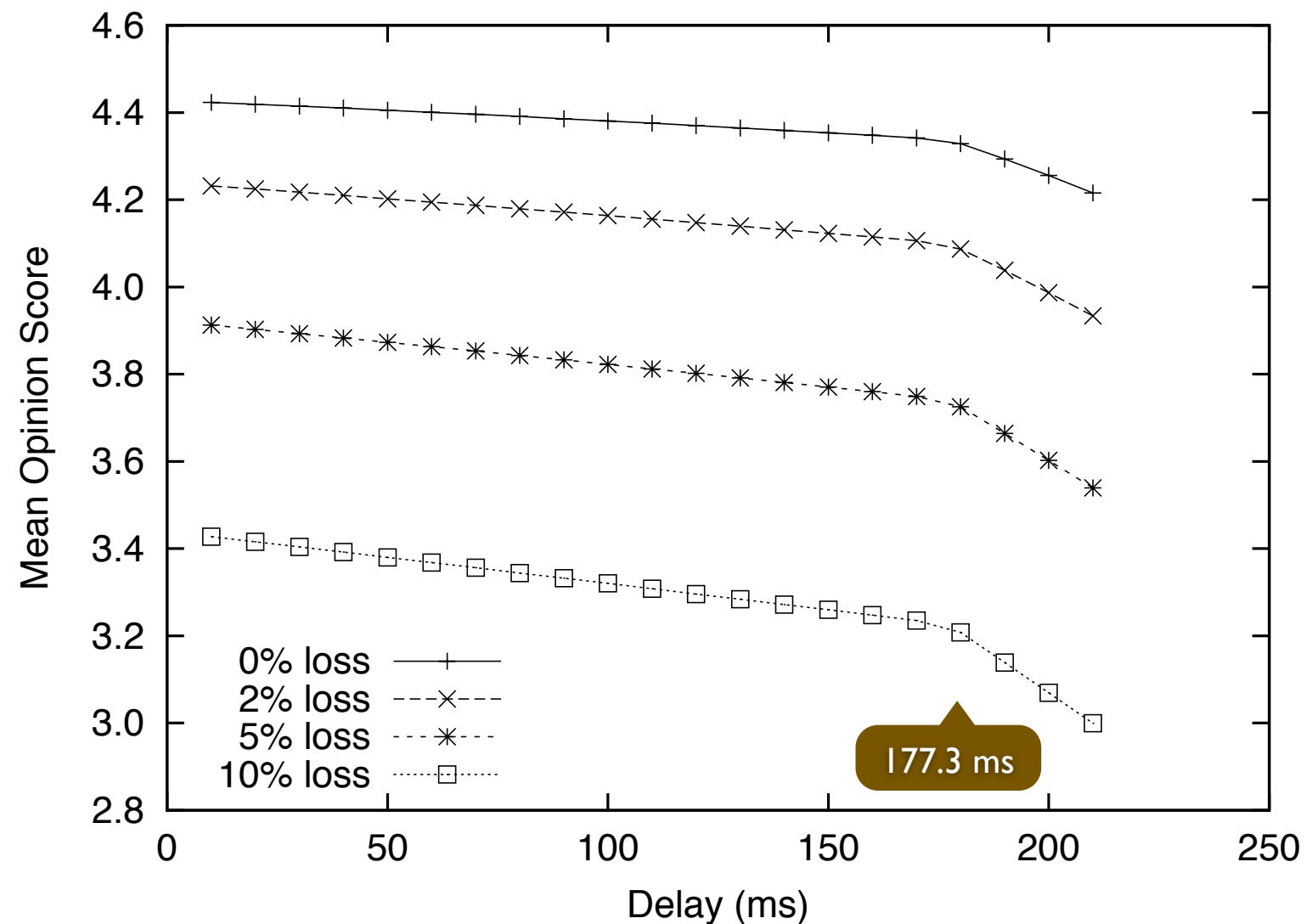
Quality estimated by the number of dropped frames and their **type** (I,P,B), and mapped from PSNR (a common video metric) to MOS\*.



Non-linear mapping de-emphasizes the impact of losses when quality is already very high or very low (changes are less perceivable at these points).

# Audio Model

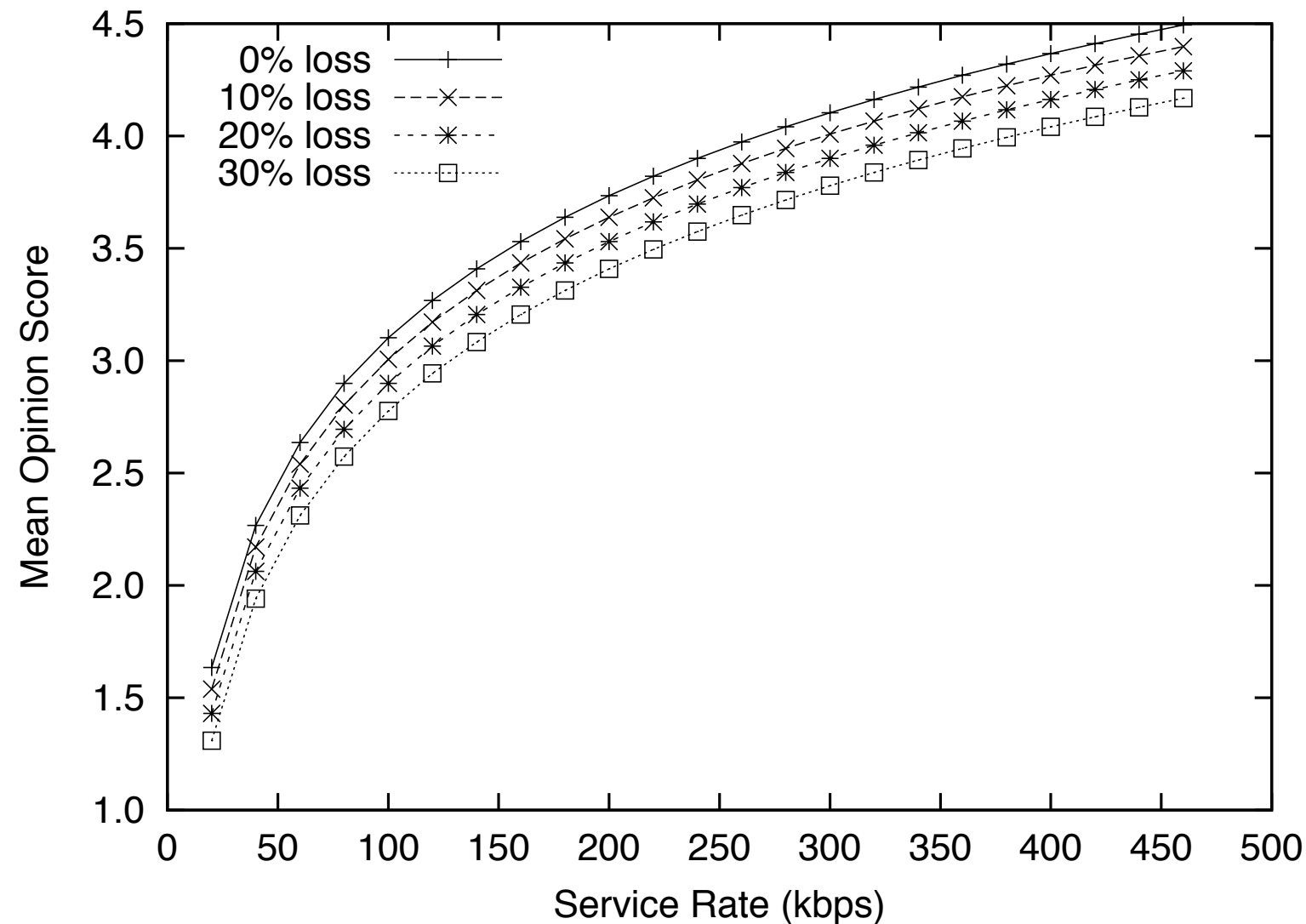
ITU-T E-model determines voice chat quality from **delay** and **packet loss** metrics\*.



- Research indicates that voice conversation suffers when the delay exceeds **177.3ms**.

# File Transfer Model

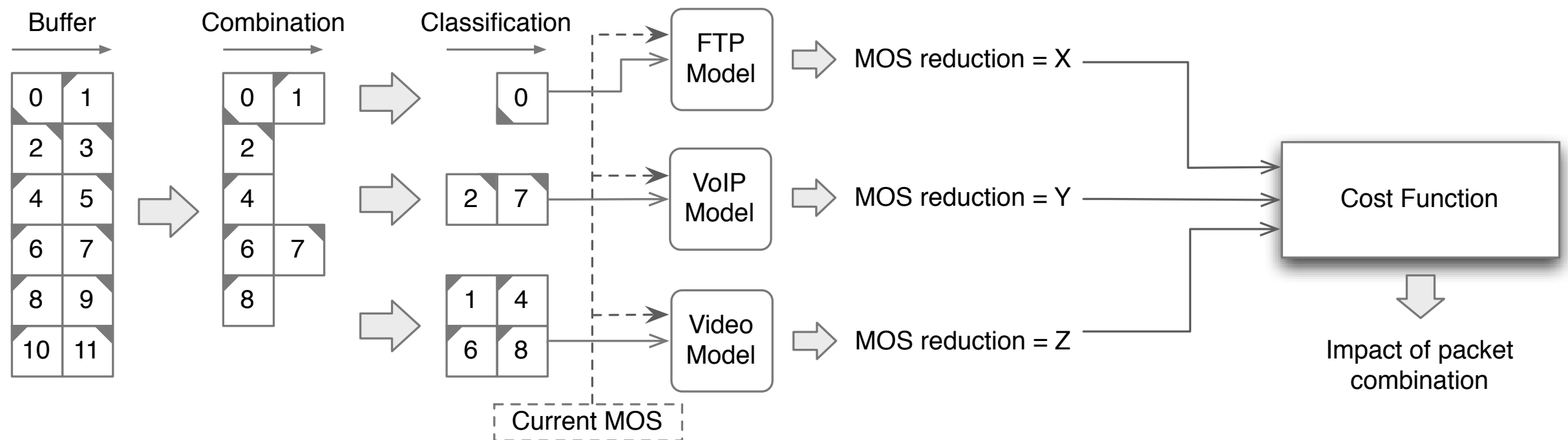
User perception measured as a factor of the provided **data rate**\*.



The utility of elastic traffic (such as FTP) can be predicted with a logarithmic relationship between MOS and throughput.



# Scheduler Process



Evaluate distortion impact of **packet combinations**, in contrast to typical single packet / single service.

- Allows for scheduling across multiple flows and services
- Better **fairness** as packets from all flows are considered

# Optimization function

Delta-MOS uses distortion data from the other nodes

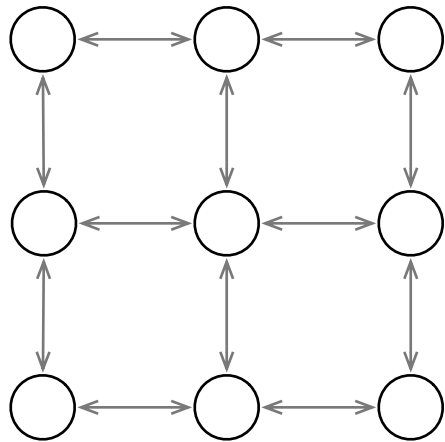
$$Q(p) = \sum_{i=1}^n k_i \cdot \Delta MOS_p^i - \lambda \cdot \sum_{i=1}^n \Delta R_p^i + \mu \cdot n \cdot \sigma(\Delta MOS)$$

- ▶ MOS decrease to affected flows
- ▶ Data rate decrease to affected flows
- ▶ Standard deviation of the MOS decrease of all flows

- But evaluating all possible combinations is expensive ( $2^{n \text{ packets}}$ )
  - Pre-selection is required for better performance

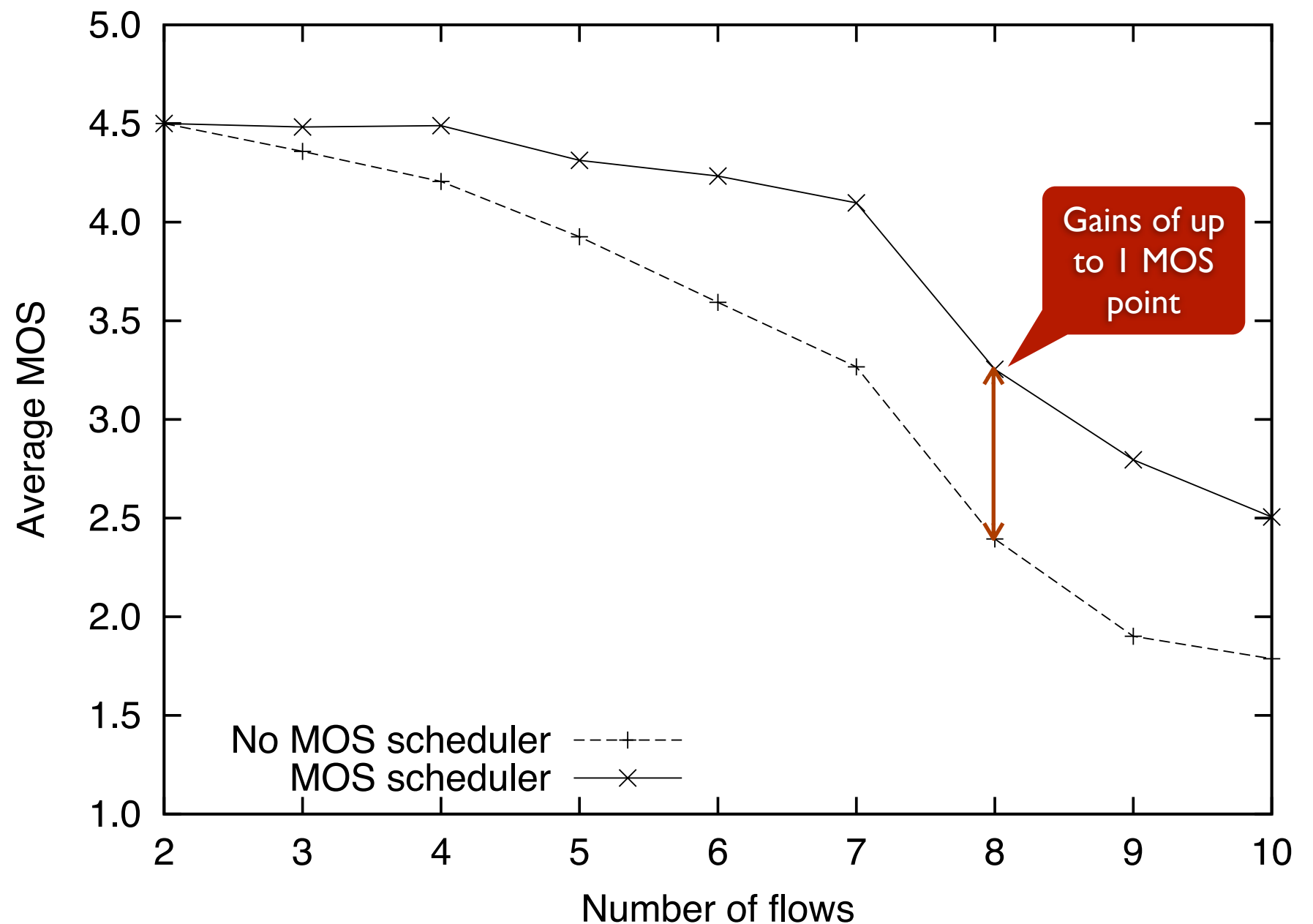
# Video, mesh network

Topology:



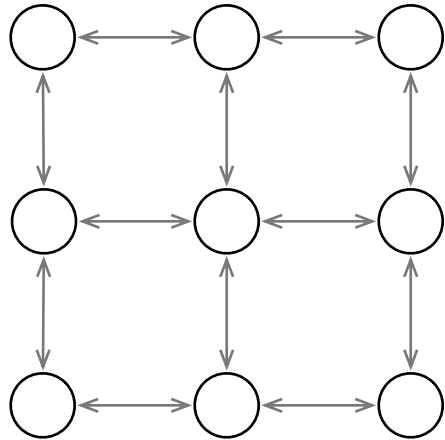
Random flow positioning

VOD services only



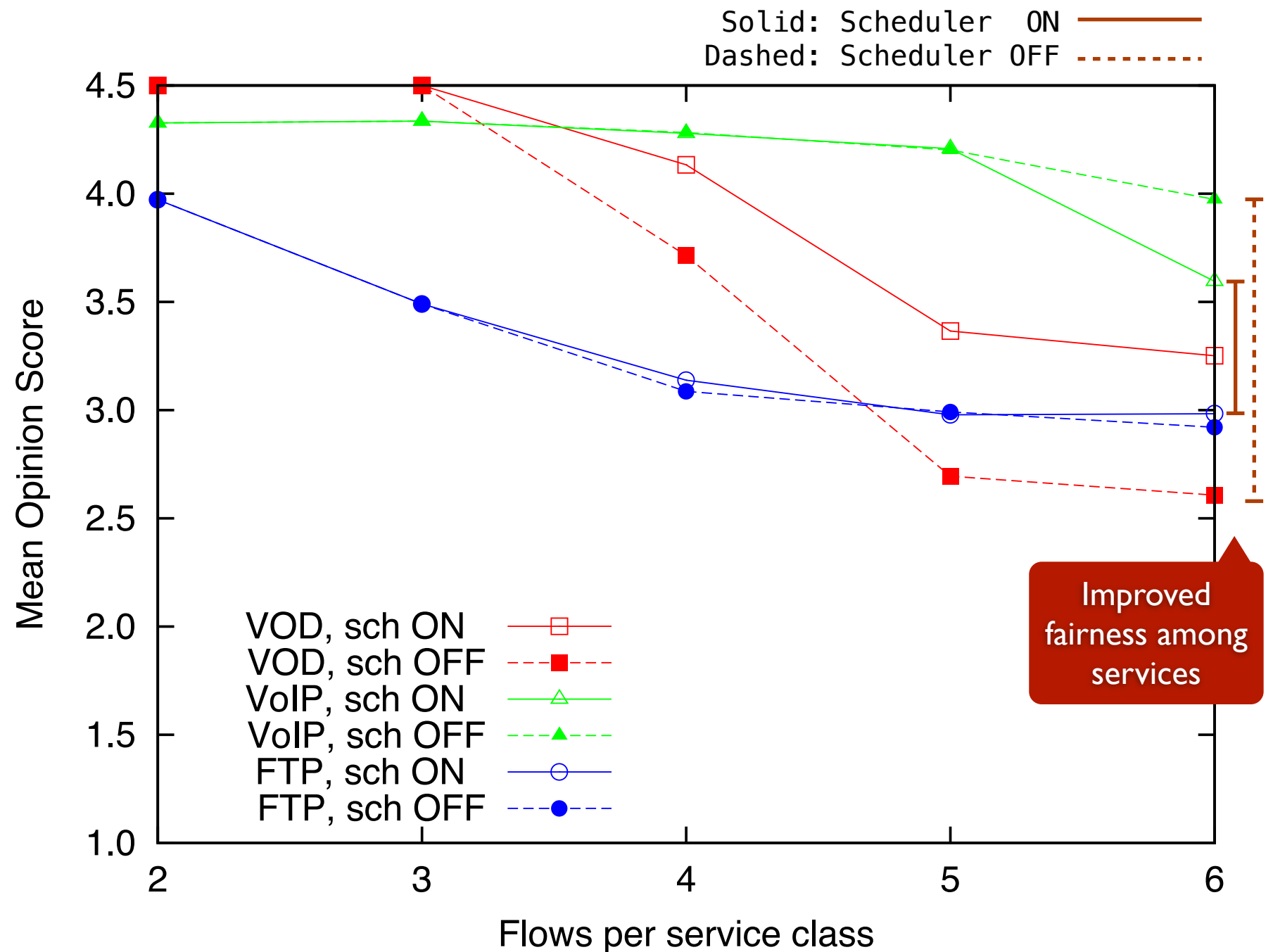
# Video/Voice/Data, mesh network

Topology:

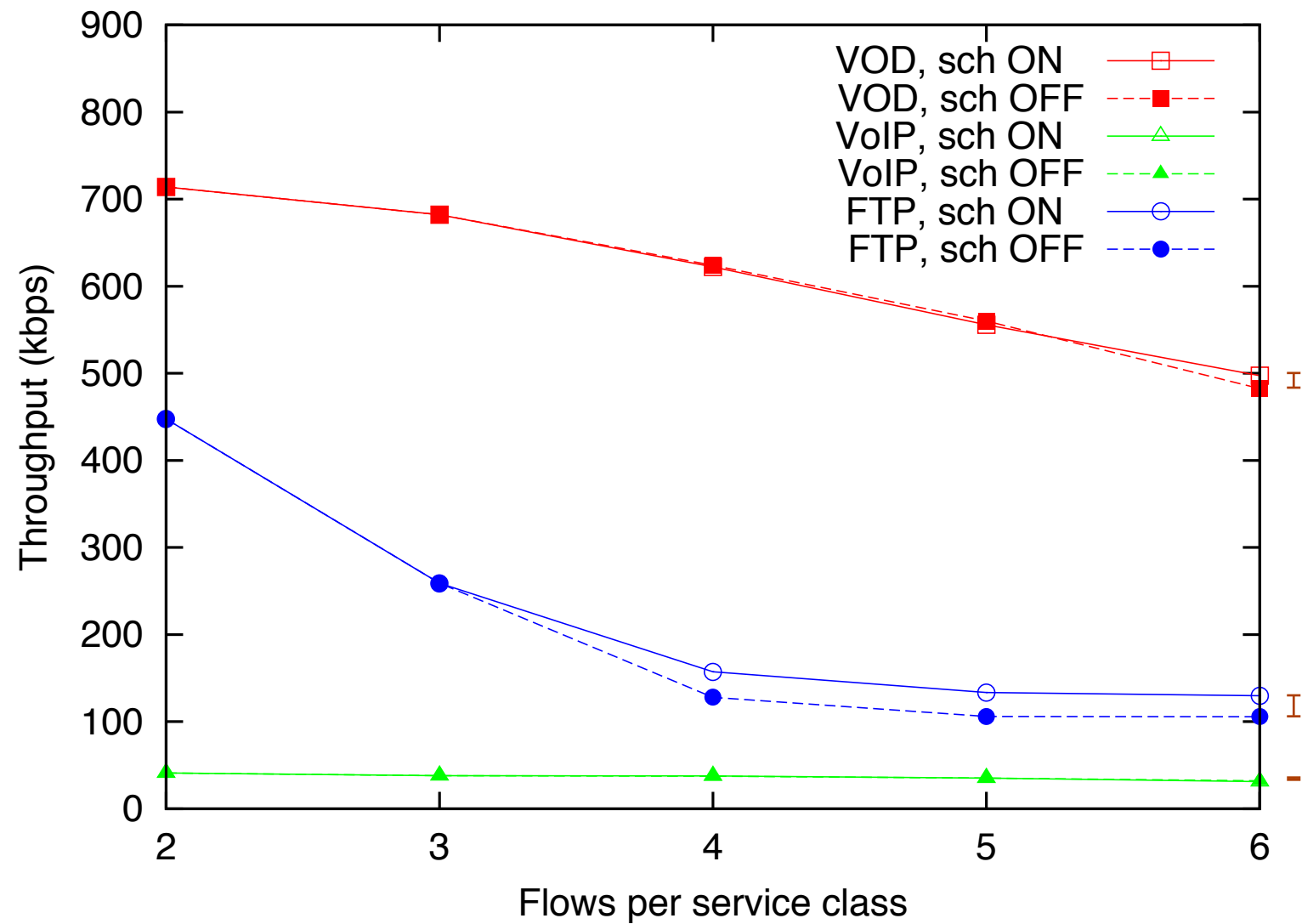


Random flow positioning

VOD, VoIP, FTP services



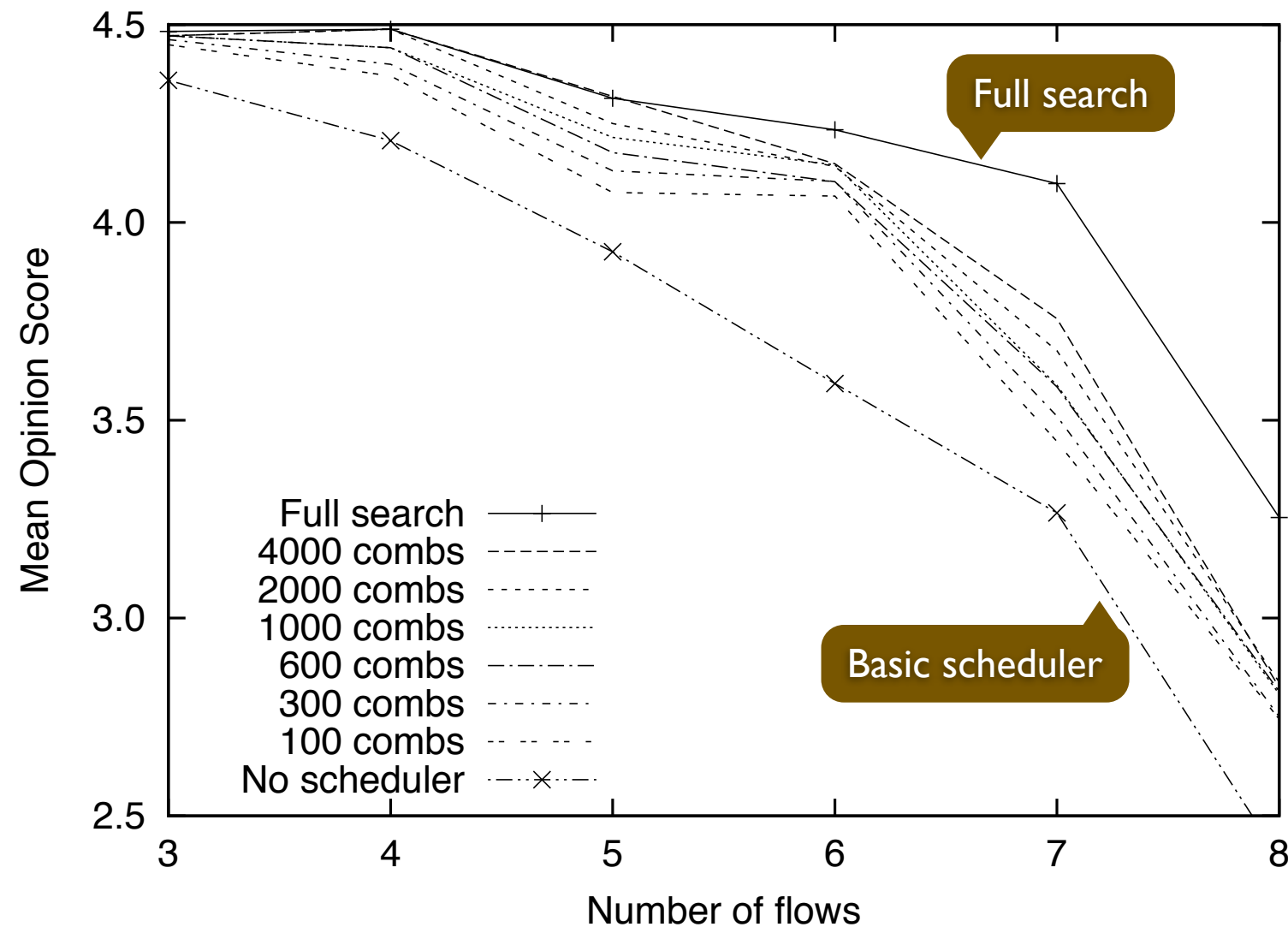
# Link efficiency



- Link utilization remains the same — even increasing slightly.

# Performance analysis

- Constrain # of combinations sent to  $Q(p) = \sum_{i=1}^n k_i \cdot \Delta MOS_p^i - \lambda \cdot \sum_{i=1}^n \Delta R_p^i + \mu \cdot n \cdot \sigma(\Delta MOS)$



- Moderate gains can be achieved while saving on computational demand.

# Conclusion

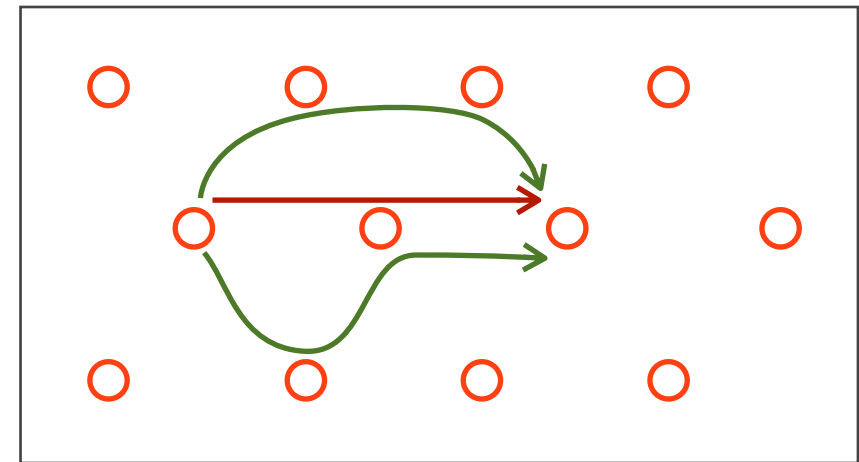
- Content-aware scheduling can significantly improve quality for the end-user.
- In a mesh network, QoE-aware scheduling must happen at the nodes where bandwidth is being constrained.
  - Intelligent scheduling along the paths is critical
- A MOS-based scheduler for audio, video and data covers a significant portion of today's traffic trends.
  - Improved quality and fairness can be had with a multi-service approach
  - Computational effort should be evaluated for feasibility of deployment

# Future Work

- QoE-aware **forwarding** decisions aided by a modified OLSR

- Different **cost functions**

- Proportional fairness
- Exponential weighting



- Performance evaluation on wireless mesh **testbeds**

— Thank you —